



RESOURCES FOR LEARNING GOLANG

approved by NIX GO experts

Go is an open-source programming language which allows you to create robust and effective applications of any level of complexity.

Its concurrency mechanisms allow developing programs which use the capabilities of multi-core machines in the most efficient way. Go is compiled quickly to machine code and uses a convenient mechanism of garbage collection. This quick, static typed compiled language is comparable with dynamically typed interpreted languages in terms of convenience.

Books on Go

1. [An Introduction to Programming in Go](#) - a good book for beginners
2. [Learning Go: An Idiomatic Approach to Real-World Go Programming](#) - a good book for beginners
3. [The Go Programming Language](#) - the book on basics of Go from Google's Go team member.
4. [Go Design Patterns](#) - design patterns for Go applications.
5. [Level Up Your Web Apps With Go](#) - improve your applications using Go.

Online tutorials and other useful resources:

1. [A tour of the Go programming language](#) - an interactive tour on Go
2. [Effective Go](#) - tips on writing clear, idiomatic Go code.
3. [Go by Example](#) - examples of solving typical problems with Go
4. [The Go Programming Language on Reddit](#) - the community of Go developers on Reddit
5. [Awesome Go](#) - a curated list of awesome Go frameworks, libraries and software.

Databases

1. [MySQL. Notes for Professionals book](#) - covers almost all basic operations with DB.
2. [PostgreSQL. Notes for Professionals book](#) - learn relational databases through the examples on PostgreSQL.

3. [MongoDB: The Definitive Guide](#) - this guide shows you the advantages of using document- oriented databases.

Online tutorials and other useful resources:

1. [SQL Tutorial](#) - the SQL basics for beginners.

Javascript, HTML, CSS

1. [HTML: HyperText Markup Language](#) - tutorial on HTML.
2. [CSS: Cascading Style Sheets](#) - tutorial on CSS.
3. A set of [You Don't Know JS](#) books. These books discuss and explain almost all the features of JS.
4. [Web technology for developers](#) - Guide to the Web from Mozilla. Detailed analysis of the capabilities of JS/HTML/CSS and other technologies.

Digests

1. <https://t.me/golang>

GIT

1. [Pro Git book](#) - this book contains all necessary information on Git usage.
2. [git-flow cheatsheet](#) - the cheatsheet on basic usage and effects of git-flow operations